Nature’s Call

A Tower Defence game based in a forest doomed to be cut down.

**Main Features**

* Top Down
* Tower Defence
* Different Levels
* Thrive the lumberjacks away
* Mini bosses
* Cut scene

**Overview Player Motivation**

Defend the forest where many animals live and thrive the lumberjacks away. Throw acorns, swing your claw to stop them before they destroy the woods! Conquer your home as you see the lumberjacks give up on their job.

**Genre**

A 2D Unity based Tower Defender

**Target Customer**

Our target audience are kids aged 6 to 12 years old who love the nature and who try to do everything to keep the nature in its original state.

**Competition**

There are hundreds of top down tower defense games, however, this is the only one which supports the nature and makes you feel like you are saving a forest.

**Design Goals**

The game being a supporter of several nature causes is a huge attraction to outdoorsman.